



Top Trends, die die Zukunft der Mobile Advertising Branche prägen

ARNDT GROTH
PRESIDENT, SMAATO



Complexities of Mobile Programmatic



Transparency



First-Price vs. Second-Price Auctions



Reduction of Buyer Fees



Ads.txt



Header Bidding



Mobile Video Advertising



Advantages of In-App



Enhanced Attribution: Digital to Offline

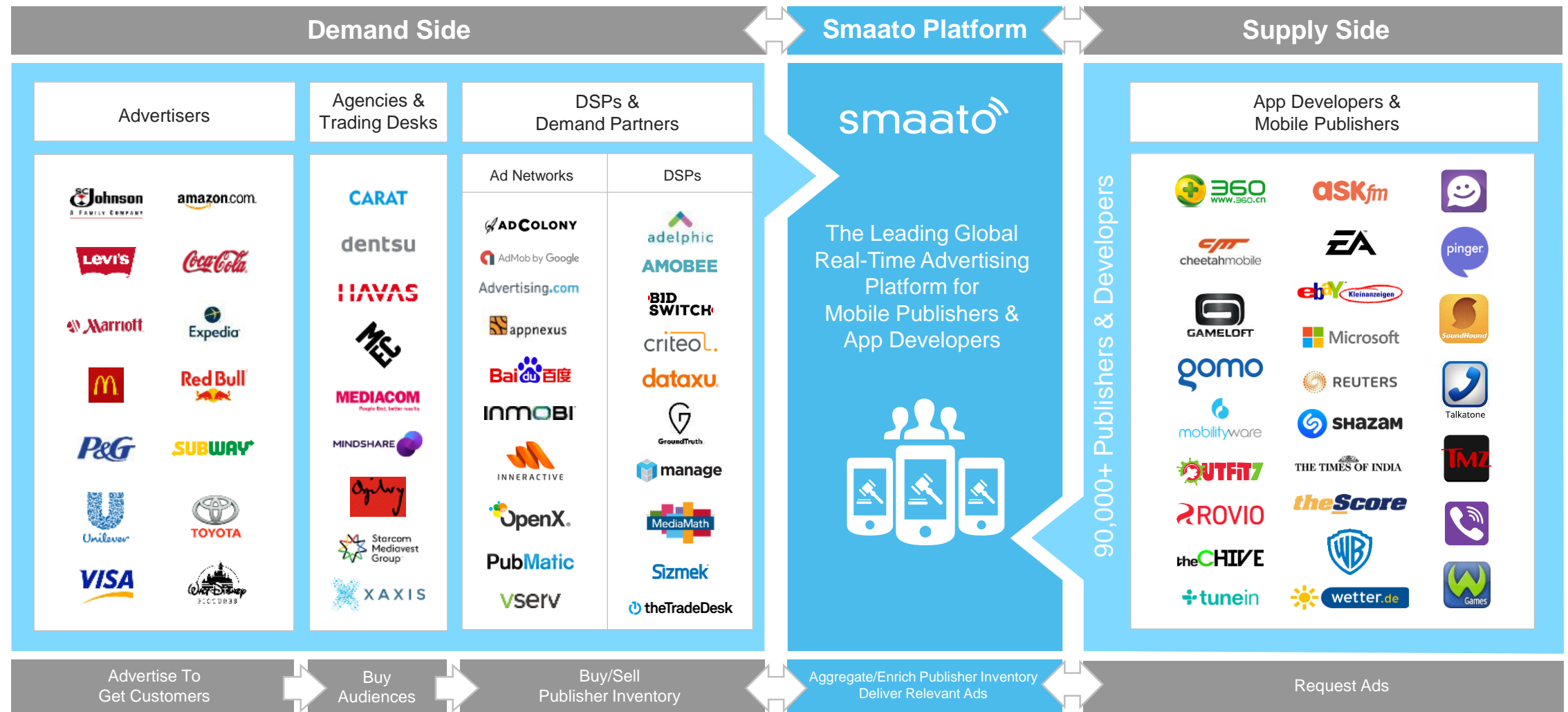


General Data Protection Regulation (GDPR)



Complexities of Mobile Programmatic

Who Are All the Players in Mobile Programmatic Advertising?



Complexities of Mobile Programmatic

Our Industry Continues to Evolve

The Industry Is Moving Toward

First-Price Auction



Clearing Price

Advertiser C pays \$4 for the inventory

Reduction of Buyer Fees



Exchanges have long charged additional fees to buyers

Smaato does not charge buyer fees

Advertiser C pays \$3.01 for the inventory

Supply Path Optimization

Untangling the Mobile Programmatic Supply Chain



Both buyers and sellers can optimize the supply path by building and choosing partners with direct relationships

Buyers optimize their ROI ↔ Sellers maximize their revenue

Header Bidding

Waterfall Auction



Ads.Txt for Mobile

```
# Ads.txt file for example.com:  
greenadexchange.com, 12345, DIRECT,  
d75815a79 silverssp.com, 9675, RESELLER,  
f496211 blueadexchange.com, XF436,  
DIRECT orangeexchange.com, 45678,  
RESELLER silverssp.com, ABE679, RESELLER
```

- The Interactive Advertising Bureau's method of preventing digital advertising fraud
- Publishers place a publicly accessible "ads.txt" file on their server describing what supply-side platforms and networks are allowed to sell their inventory
- Currently used for web-based advertising but being considered for apps

“Advertisers Put Transparency on the Top of Their 2018 To-Do Lists”

Digiday



“Is Transparency Fueling Advertiser Paranoia?”

Ad Exchanger

“Why Transparency and Sustainability in Programmatic Matter Now, More Than Ever”

Huffington Post

Inventory



Partner



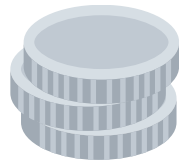
Cost



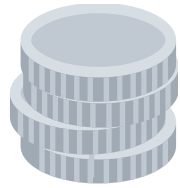
First-Price vs. Second-Price Auctions

The Industry Is Moving Away from Second-Price

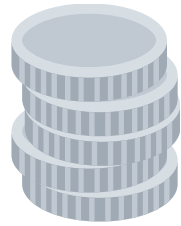
First-Price Auction



Advertiser A Bids
\$2.00



Advertiser B Bids
\$3.00



Advertiser C Bids
\$4.00 – **Winner!**

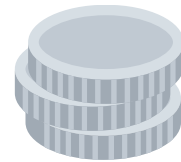
Clearing Price

Advertiser C pays

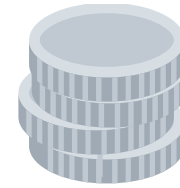


for the inventory

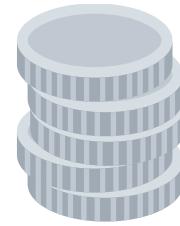
Second-Price Auction



Advertiser A Bids
\$2.00



Advertiser B Bids
\$3.00



Advertiser C Bids
\$4.00 – **Winner!**

Clearing Price

Advertiser C pays



for the inventory



First-Price vs. Second-Price Auctions

How Will First-Price Auctions Affect the Mobile Advertising Ecosystem?



Enhanced
transparency
for buyers



Requires
buyers to know
the value of the
impression



Buyers must
reevaluate
bidding
strategies



Bidding
becomes more
conservative





Exchanges have long charged additional fees to buyers



Fees are often not transparent or communicated effectively



To improve transparency, buy-side fees are being reduced or eliminated throughout the industry

Smaato does not charge buyer fees

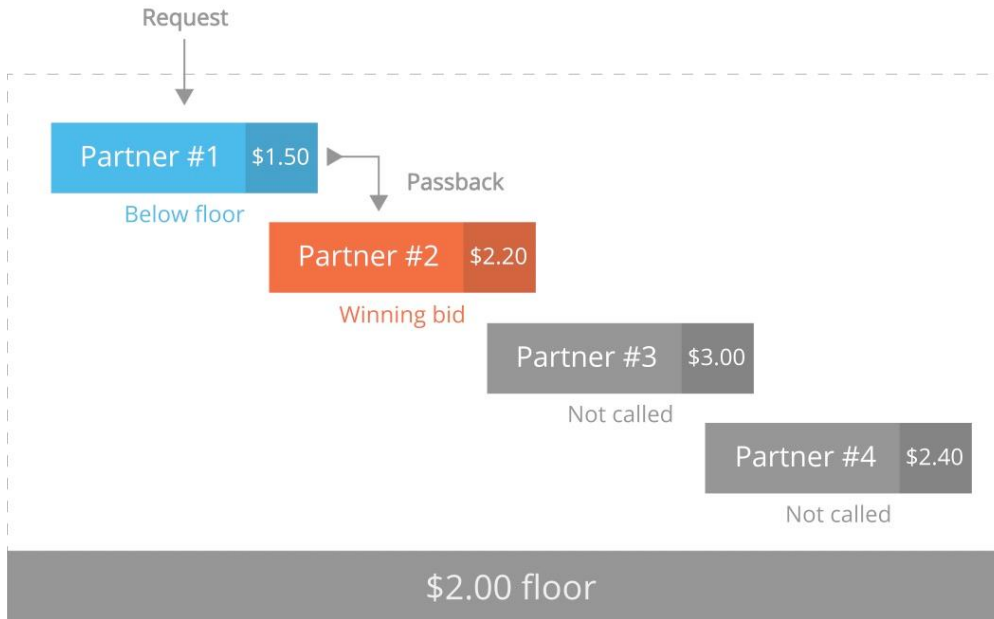


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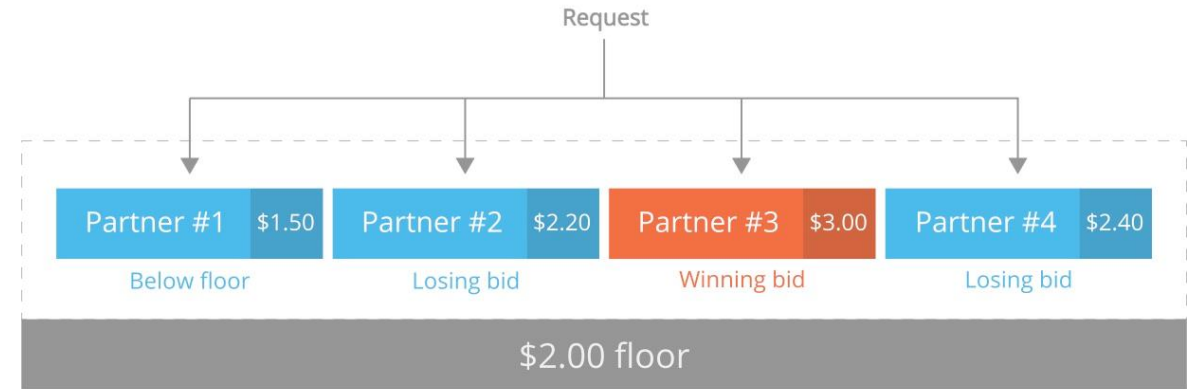


Waterfall Auction



vs.

Header Bidding



Header Bidding



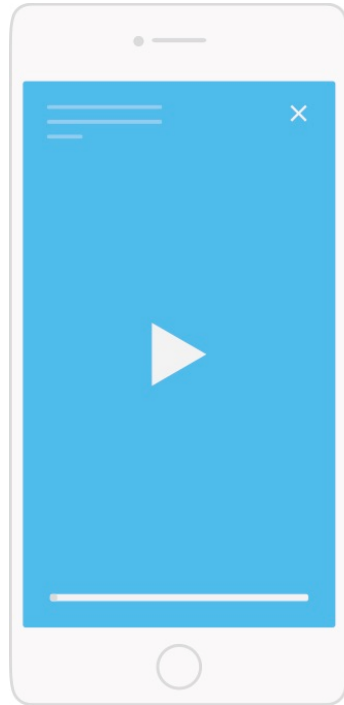
Dynamic Demand



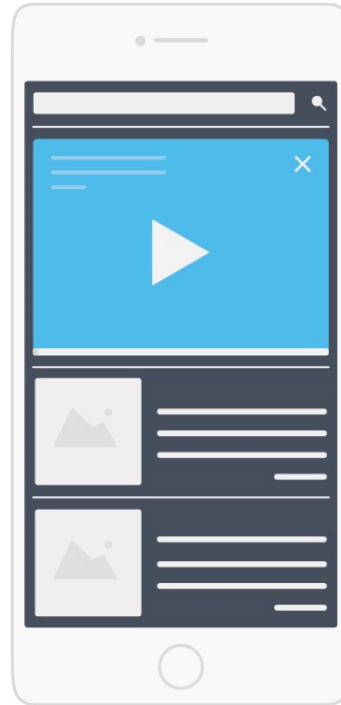
TIME

Dynamic Demand** is server side, and thus **simultaneously runs *auctions and performs decisions, thus being able to economize on crucial milliseconds and beating header bidding to the ad response by design.

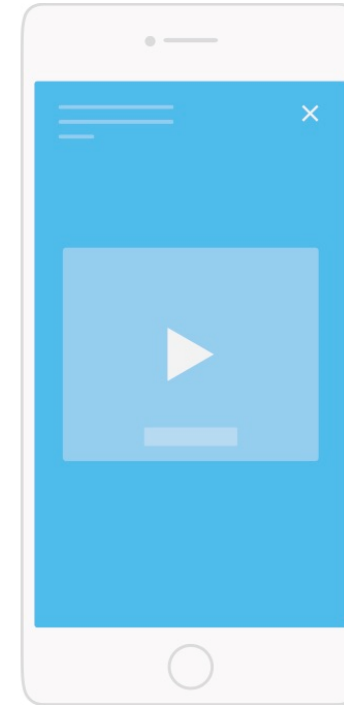
Ad Spending Growth by Mobile Video Ad Format, Q4 2017 vs. Q3 2017



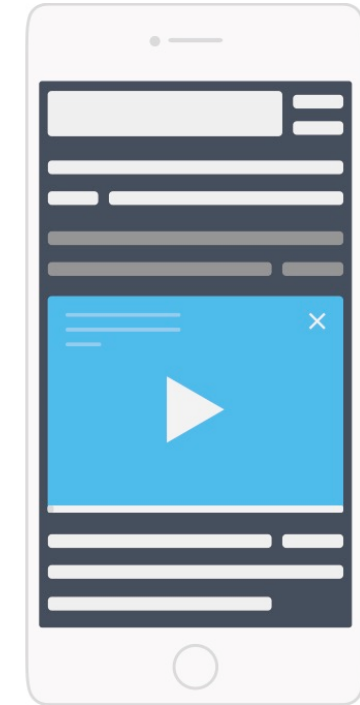
Interstitial
Video
+97%



Instream Pre-Roll
Video
+102%



Rewarded
Video
+32%



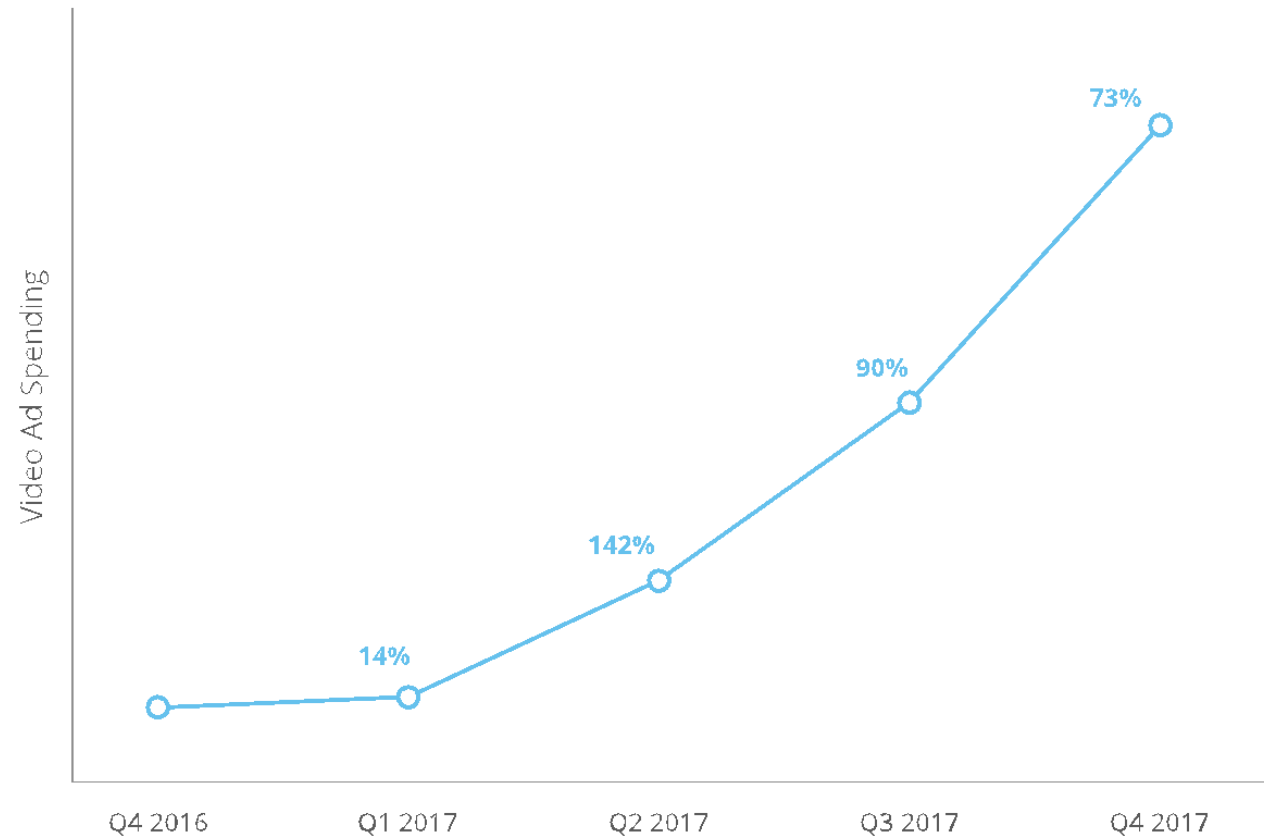
Outstream
Video
+60%

Source: Smaato Publisher Platform (SPX) - Q4 2017 vs Q3 2017

Version 01.01



Mobile Video Ad Spending Growth, Q4 2016 – Q4 2017



Source: Smaato Publisher Platform (SPX) - Q4 2016 – Q4 2017



	VAST	VPAID
Delivers in-stream video ads	✓	✓
Provides a standardized way to pass data between ad servers and video players	✓	✓
Creates an interactive experience	✗	✓
Allows for viewability measurement and other performance verification tools	✗	✓

VPAID allows advertisers to program interactive features directly into ads — something that VAST (Video Ad Serving Template) cannot!



TV

1950s – 1980s



Internet

1980s – 2010s



Apps

2010 – Present



Consumers Now
Spend **90%** of
Smartphone Time
In-App

Cookie
Where

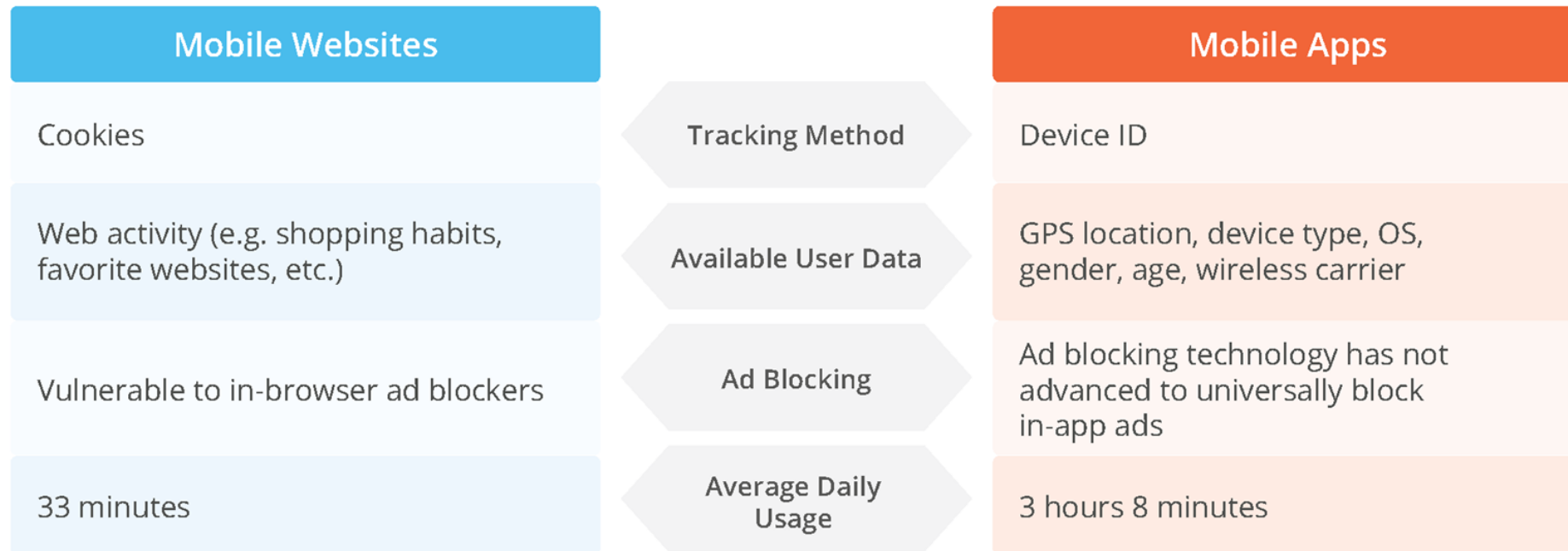
„Super-
Cookie“
**21+ Month
Device
Tracking**

Device IDs,
Smaato ID
& GPS tracking

- Where users go
- What they do there
- What they do over time

Advantages of In-App

Mobile Websites vs. Mobile Apps



An effective method for gaining informed clicks and high-quality conversions is to use rewarded video ads. Since this ad format is opt-in, with users choosing to watch in exchange for a reward, it has the highest viewability rates of any mobile ad format.

Technology:

Vast standard



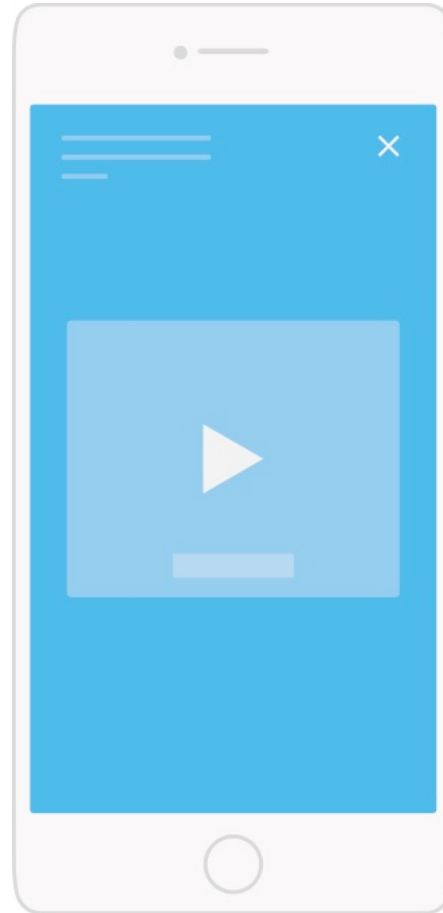
Tracking:

Quartile / VTR etc.



Viewability:

100%, full-screen



User Experience:

Forced ad, non-skippable



Placement:

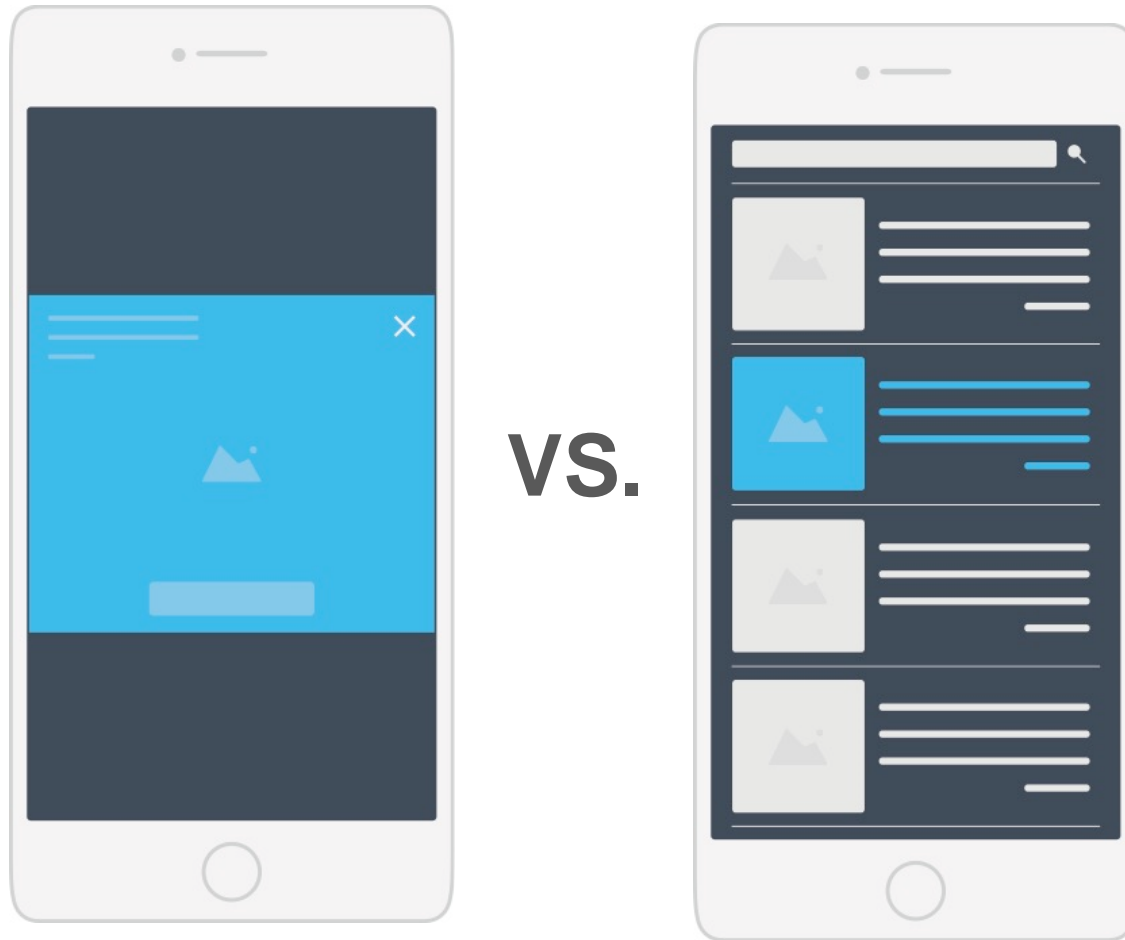
In-app games



Price:

Medium range: \$1.00 - \$6.00





Native Advertising

- Offers a better user experience
- Drives more traffic
- More cost-efficient than display advertising due to high click-through rates

Why Native Advertising?

- Users expect relevant content that adds value, and native advertising can deliver this in a non-intrusive way

Enhanced Attribution: Digital to Offline

A Consumer's Journey: Pre-Mobile World

VIEWS BRAND ADS

Watches TV/Online ads that create brand awareness.



VISITS STORE

Enters store, where 70% of purchase decisions are made.



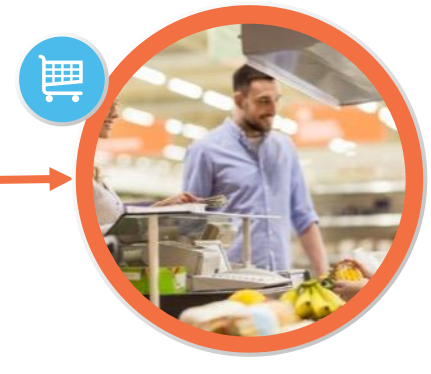
ENCOUNTERS IN-STORE PROMOTER

Meets promoter in-store who explains product benefits or samples product.



PURCHASES PRODUCT/BRAND

Purchases product at cash register in cash or via credit/debit card



Enhanced Attribution: Digital to Offline

A Consumer's Journey in a Mobile-First World

VIEWS BRAND ADS

Watches Mobile/Online ads that create pre-purchase brand awareness. Concept of "primetime" is now gone.



SEES MOBILE AD NEAR STORE

Frequency-capped geo-targeted mobile ads within X km/mile radius of store bring qualified consumers into store.



VISITS STORE

Enters store, where 70% of purchase decisions are made, knowing there is a special event/promotion taking place.



ENCOUNTERS IN-STORE PROMOTER

Meets promoter in-store who explains product benefits or samples product.



DEVICE ID
MATCHING:
18+ MONTHS



USER DATA

- Device ID
- Device OS

- Carrier
- Campaign ID

USER DATA

USER
DATA

- Age
- GPS
- Country
- Gender

USER DATA

USER DATA

MARKETING ROI

- AD/PROMO SPEND
- STORE VISITS
- FIRST PURCHASE
- REPURCHASES



REWARDED CONSUMER SCAN/PHOTO ATTRIBUTES PURCHASE AND THEN RETARGETING BEGINS

Triggers attribution by scanning product UPC/QR Code in exchange for reward. Retargeting begins.



PURCHASES PRODUCT/BRAND

Pays for product at register, potentially with NFC mobile payment.

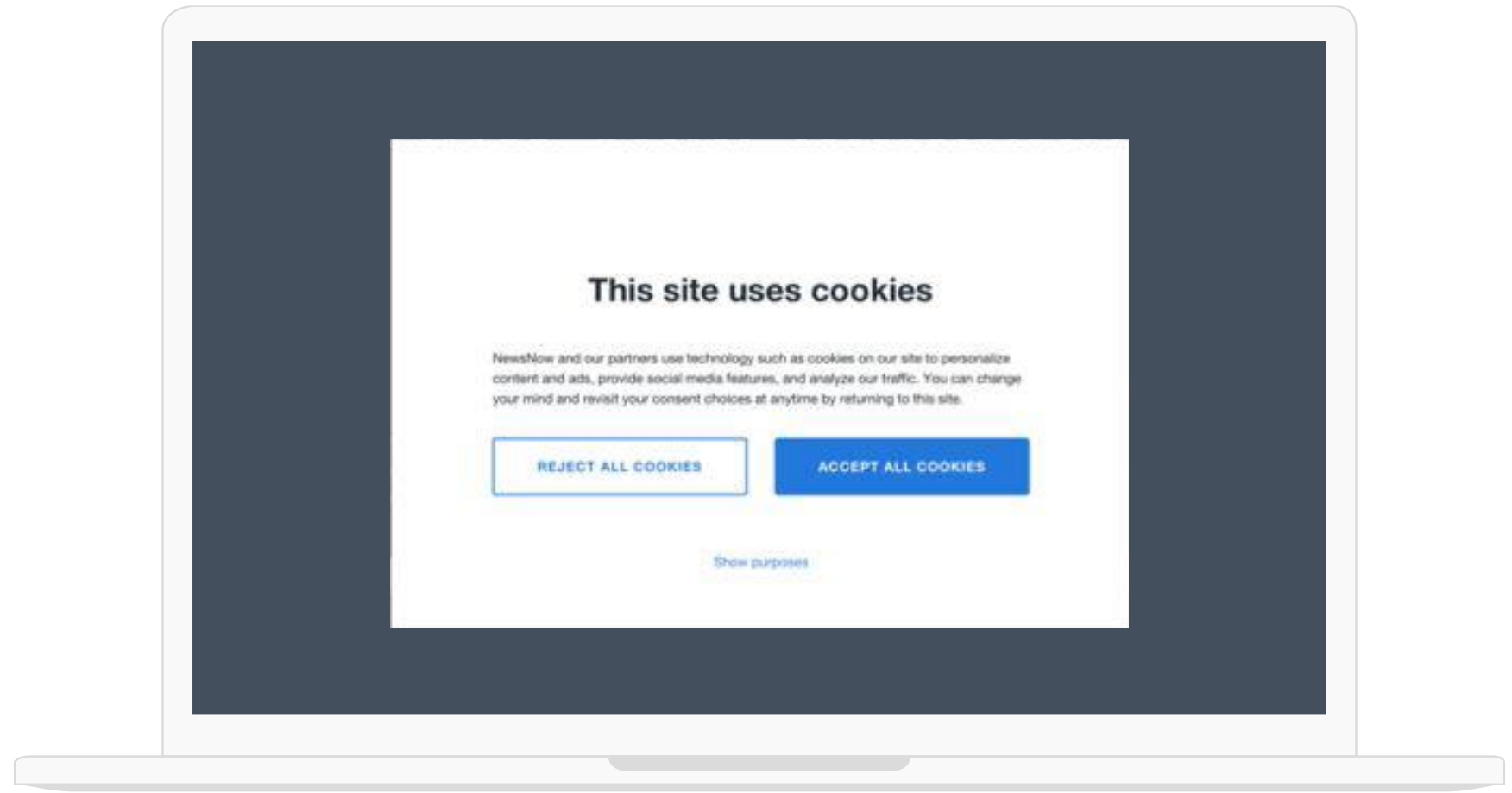


RECORDS BEACON

Promoter has a beacon in her pocket, which is received/noted on consumer's app.

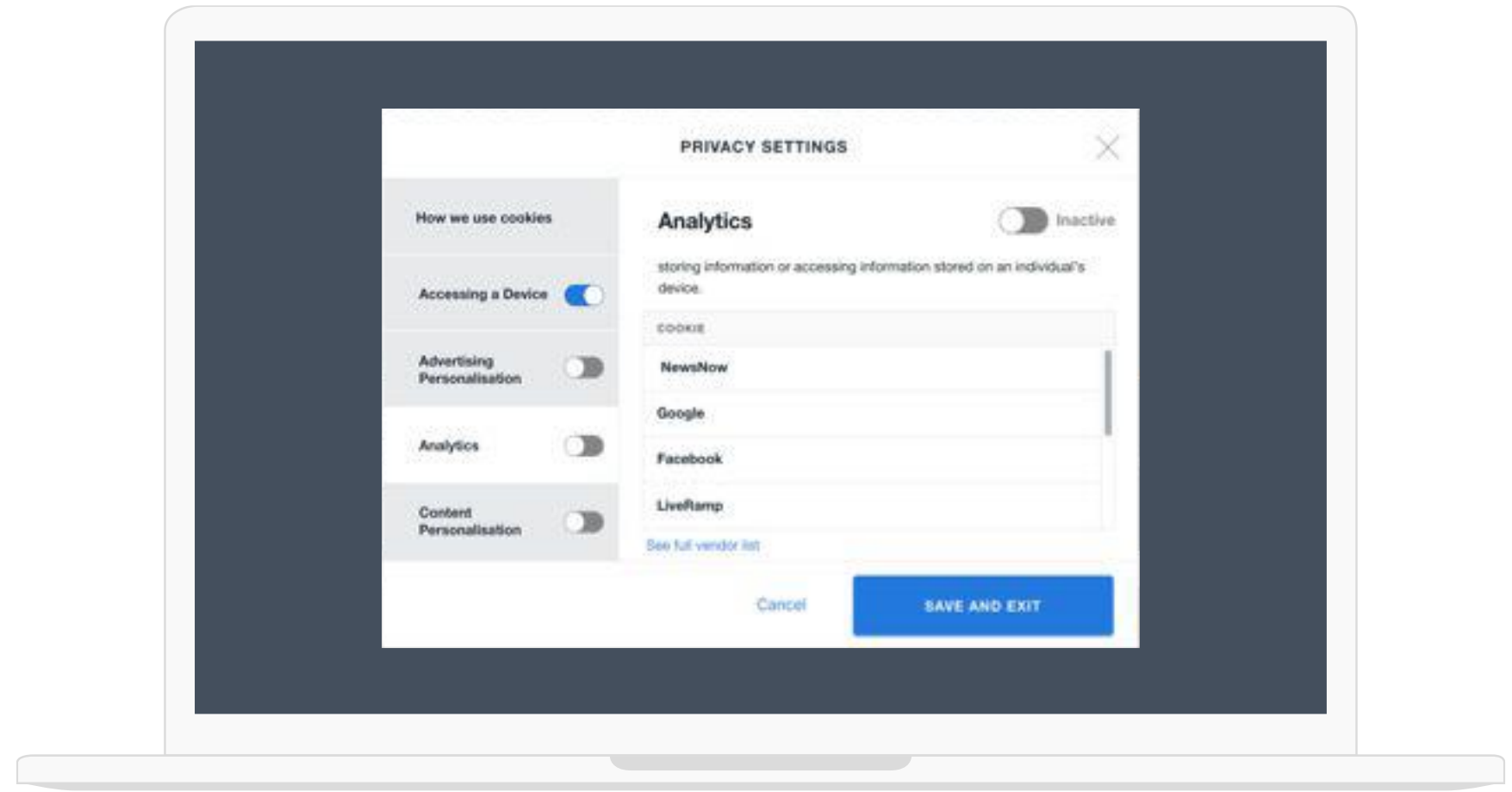
Level 1:

Simple consent collection for all selected vendors and purposes



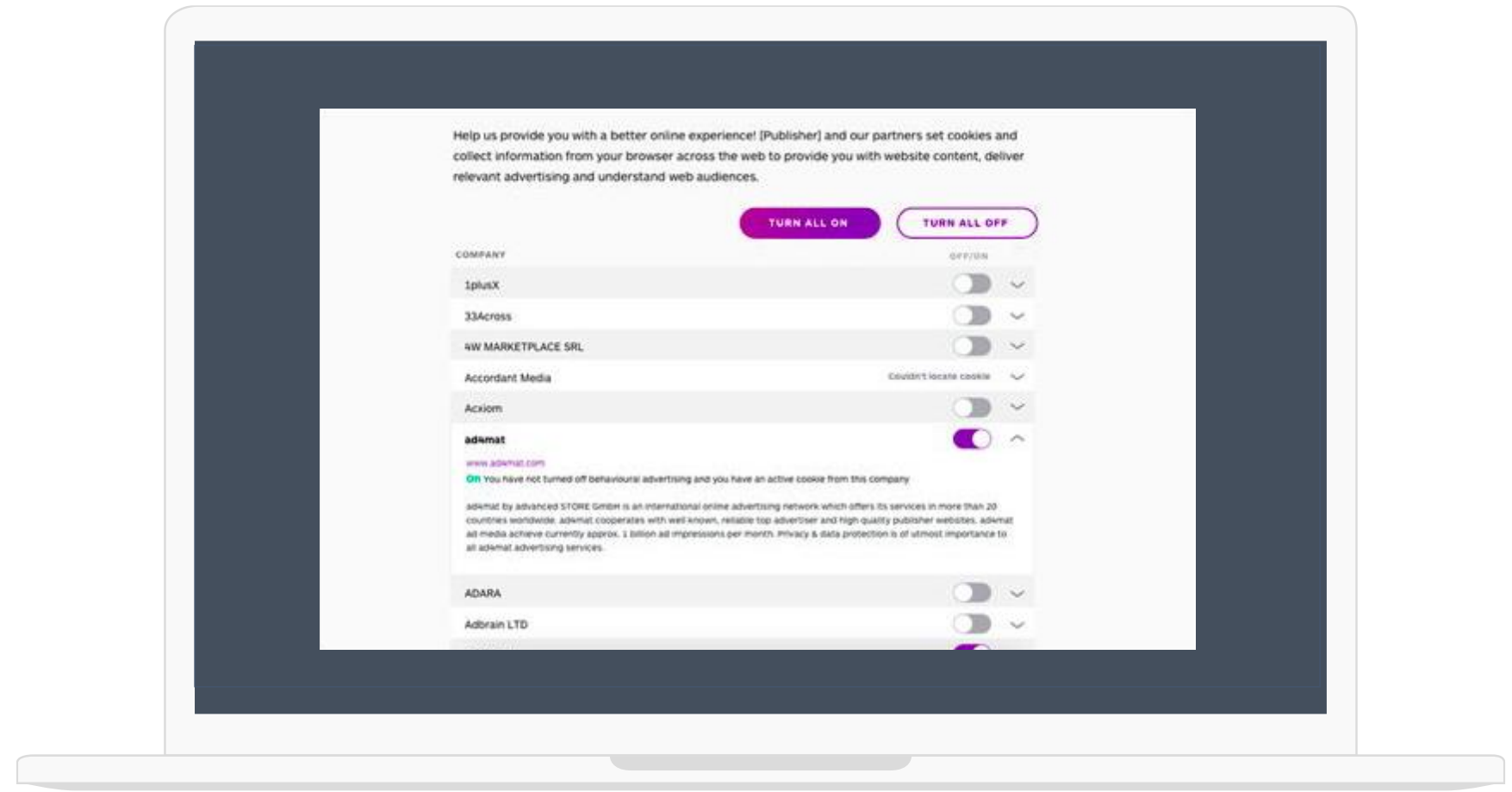
Level 2:

Purpose-level
consent options
for consumers



Level 3:

Vendor-level
consent options
for consumers



General Data Protection Regulation (GDPR)

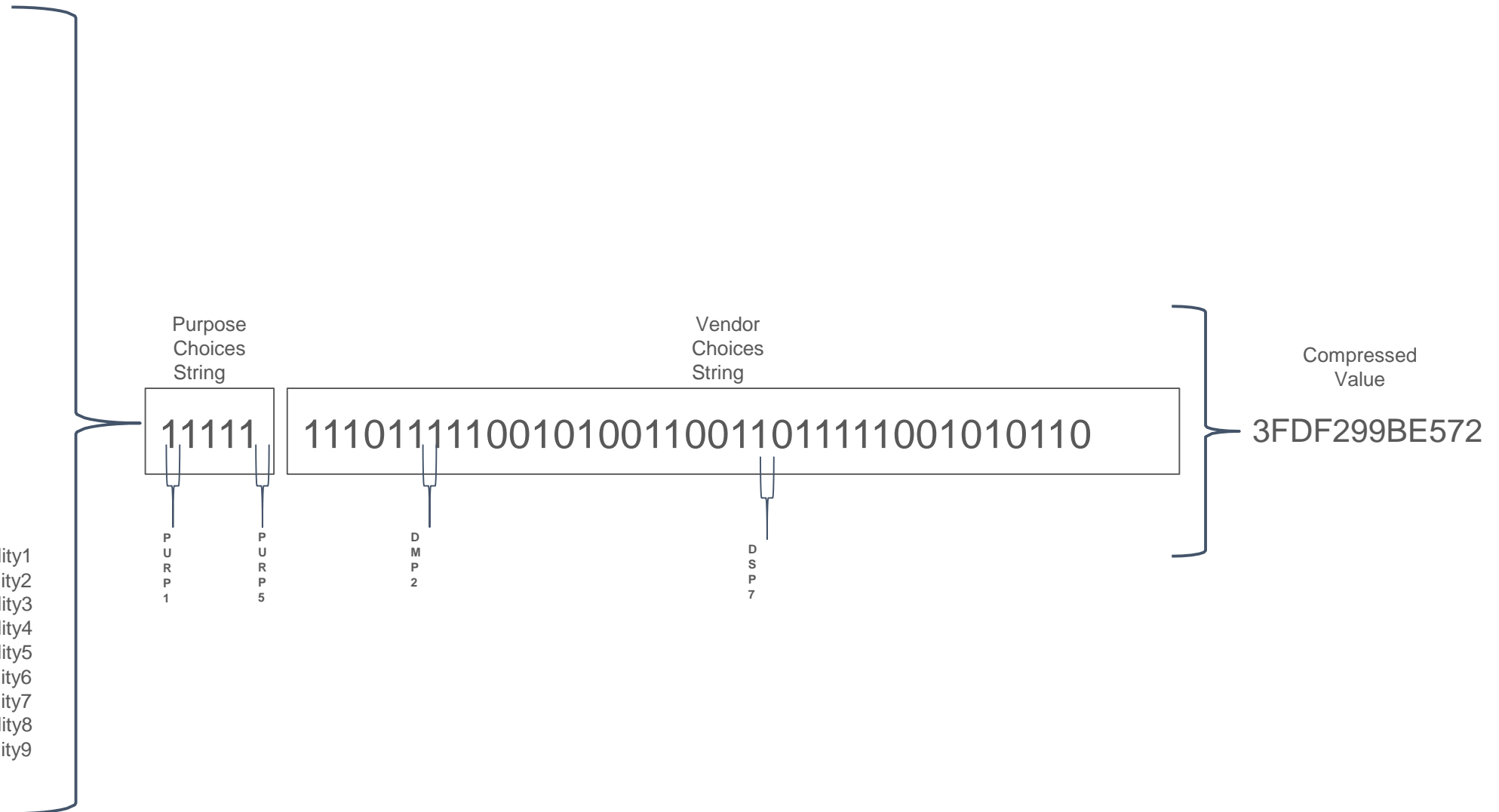
Encoding Choices for Storage & Transmission

Purpose Choices

- 1. ✓ PURP1
- 2. ✓ PURP2
- 3. ✓ PURP3
- 4. ✓ PURP4
- 5. ✓ PURP5

Vendor Choices

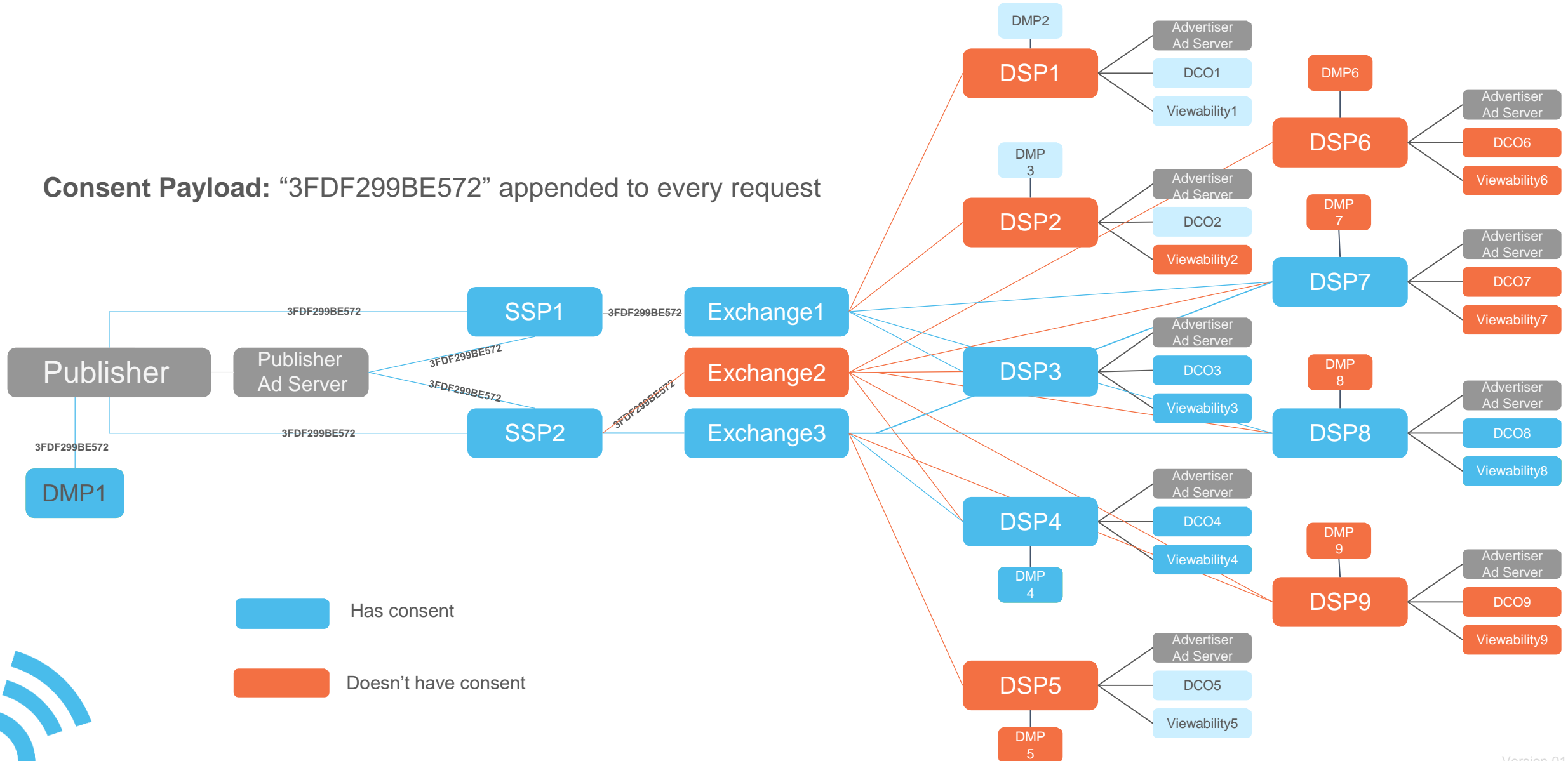
- 1. ✓ SSP1
- 2. ✓ SSP2
- 3. ✓ Exchange1
- 4. ✗ Exchange2
- 5. ✓ Exchange3
- 6. ✓ DMP1
- 7. ✓ DMP2
- 8. ✓ DMP3
- 9. ✓ DMP4
- 10. ✗ DMP5
- 11. ✗ DMP6
- 12. ✓ DMP7
- 13. ✗ DMP8
- 14. ✓ DMP9
- 15. ✗ DSP1
- 16. ✗ DSP2
- 17. ✓ DSP3
- 18. ✓ DSP4
- 19. ✗ DSP5
- 20. ✗ DSP6
- 21. ✓ DSP7
- 22. ✓ DSP8
- 23. ✗ DSP9
- 24. ✓ DCO1
- 25. ✓ DCO2
- 26. ✓ DCO3
- 27. ✓ DCO4
- 28. ✓ DCO5
- 29. ✗ DCO6
- 30. ✗ DCO7
- 31. ✓ DCO8
- 32. ✗ DCO9
- 33. ✓ Viewability1
- 34. ✗ Viewability2
- 35. ✓ Viewability3
- 36. ✓ Viewability4
- 37. ✓ Viewability5
- 38. ✗ Viewability6
- 39. ✗ Viewability7
- 40. ✓ Viewability8
- 41. ✗ Viewability9



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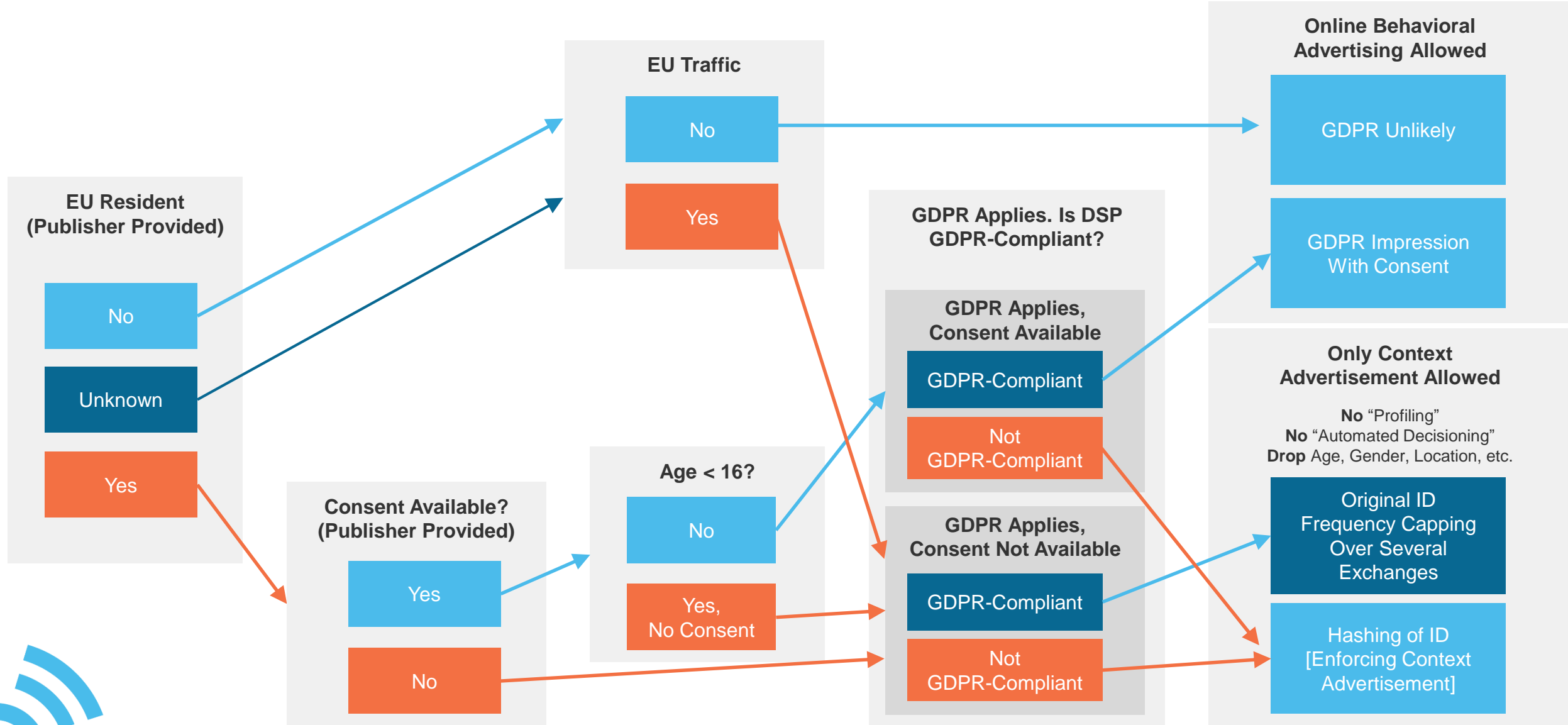
Transmitting Approved Vendors and Consent

Consent Payload: “3FDF299BE572” appended to every request



General Data Protection Regulation (GDPR)

Decision Tree Beginning on May 25, 2018





Thank You

ARNDT GROTH
PRESIDENT, SMAATO

ABOUT SMAATO

Smaato is the leading global real-time advertising platform for mobile publishers and app developers. Smaato runs the world's largest independent mobile ad exchange and has been pioneering innovative, mobile-first solutions for publishers since 2005.

Smaato's SPX is a global, intelligent and free-to-use self-service platform and ad server that brings native, video and real-time advertising to over 90,000 app developers and mobile publishers. The company's worldwide reach and extensive network of demand partners provide a massive variety of advertisers with one single integration. Smaato manages up to 19 billion ads every day around the world, across over 1 billion unique mobile users each month.

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